



BLOTZ

28mm Ruined Wall Junction (Industrial)

B28-RU-206

Please read these instructions fully before starting construction.

PVA or equivalent glue will be required to stick sections together.

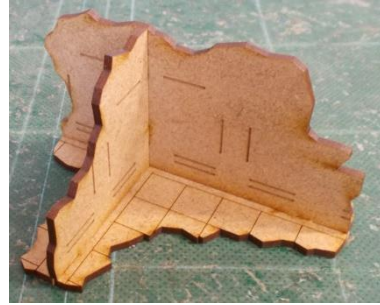
Sand paper can be used to gently clean any joints.

A sharp modelling knife will be required to remove sections from the sprue. Please use knives with due care and remember to cut away from yourself at all times.

During the construction of this model, you may find it convenient to use pegs / elastic bands to hold pieces in place while you allow glue to dry.



Remove the two wall sections shown above from the sprue and the floor piece.



Glue the two wall pieces together and place (do not glue) them into the base.



Take the two wall pieces and glue these into position.



Glue the two girder sections shown above into place.



Then attach the girder section to the rear wall.



Finally glue the remaining two girder sections into place.

We now suggest you paint your model.

Once painted, glue the walls to the base.



The completed model.

Painting

We undercoated our model using spray paint (car undercoat) – black for the walls and white for the floor.

The floor was dry brushed with three shades of brown (dark chocolate, milk chocolate and sand) before the lines between the tiles were picked out with brown ink.

The walls had a heavy dry brush of yellow. While the damaged edge was painted black. Before a dry brush of silver followed by a bit of corrosion and rust (Games Workshop technical paints)

The lights were painted dark blue before an ice blue and white were lightly brushed over them.
The edges were painted gold.

Nicks and scratches were painted white, followed by a black inner then completed with a dash of silver.